MANOJ INAMANAMELLURI

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CAREER OBJECTIVE:

As a dedicated UI/UX Designer and Full-Stack Developer with over 2 years of experience, I aim to leverage my skills in designing intuitive user interfaces, developing responsive web applications, and creating cross-platform mobile apps to contribute to innovative projects. My goal is to continuously enhance user experiences through effective design and development while expanding my expertise in SEO optimization and backend development. I am committed to delivering high-quality solutions that meet user needs and drive business success.

PROFESSIONAL SUMMARY:

- Hand on experience in UI/UX Design using FIGMA, Adobe XD.
- Mobile application development using Flutter Framework.
- Extensively used JavaScript, HTML, and CSS for UI development.
- Able to work independently and as a part of team.
- Excellent analytical and problem solving and customized to maintain high quality standards.

LINKS:

- **Behance**: www.behance.net/manojmanoj61
- **GITHUB**: github.com/Manoj-880

TECHNICAL SKILLS:

- **Languages**: HTML, CSS, JavaScript, Dart
- **Libraries**: React JS
- **Frameworks**: Flutter, Express JS, Bootstrap, Tailwind CSS
- **Database**: Mongo DB, MySQL
- **IDE/Tools**: FIGMA, Adobe XD, Adobe Photoshop, VS Code, MySQL Workbench
- **Others**: RESTAPI, GitHub, Node JS

EXPERIENCE:

S&M Scholarly Solutions, Punjagutta, Hyderabad – *UI/UX Designer & Developer*   Aug 2022 - Present

In my role at S&M Scholarly Solutions, I design user interfaces for mobile and web applications, ensuring they are both intuitive and visually engaging. I develop responsive websites and web applications to provide a seamless user experience across various devices. Additionally, I build backend servers to manage data transactions between mobile apps and web applications and create cross-platform mobile applications using Flutter. I am also responsible for designing graphical elements and assets needed for these projects. Currently, I am expanding my expertise by learning SEO optimization to enhance web visibility and search engine performance.

PROJECTS:

JagBandhu - Website   Aug 2024

- Designed a trendy website promoting the Jagbandhu mobile app using **Figma**, ensuring consistency with the app's branding.
- Incorporated material icons and custom illustrations to create a great experience for website visitors.
- Selected an attractive color palette that matches the Jagbandhu mobile app, enhancing visual appeal.
- Developed the website using **HTML**, **CSS**, **JavaScript**, and **Bootstrap** to ensure responsiveness across devices.
- Implemented a **call-to-action** button that directs users to the App Store or Play Store for app downloads.

SRBS – Mobile application   Mar 2024 – Aug 2024

- Designed mobile app screens using **Figma**, focusing on intuitive and user-friendly interfaces.
- Developed the UI part of the mobile app using Flutter to create a responsive and visually appealing experience.
- Prototyped Figma files to incorporate micro animations for enhanced user engagement.
- Built the admin web application using **React.js**, ensuring a responsive interface for managing data.
- Implemented API calls for data sharing between the mobile app and web application using **Node.js** and **Express.js**.
- Integrated **MongoDB** as the database to securely manage and store app data.
- Ensured seamless data communication across platforms through well-structured APIs

Mason - uPVC   Nov 2023

- Designed a responsive website for the Mason - uPVC project using **Figma**, incorporating various illustrations and real-time product images.
- Developed the website using **HTML**, **CSS**, and **JavaScript**, ensuring a functional and visually appealing user experience.
- Utilized Bootstrap to enhance the responsiveness of the website, providing an optimized experience across devices.

JagBandhu – Connecting People   Nov 2022 – Mar 2024
- Designed and improved the mobile app for the Jagbandhu project using **Figma**, focusing on better user interface and interactivity.
- Incorporated 3D illustrations to enhance user engagement and interactivity.
- Used Lottie animations for a more immersive user experience.
- Developed the UI for the mobile app using **Flutter** to create a responsive and appealing design.
- Designed a responsive web application for admin usage in Figma, ensuring smooth usability across devices.

Feed Care Fear – Organisations Platform   Nov 2022 – Jan 2023

- Designed a web application for the Feded Care Fear project using **Figma**, focusing on a clean and user-friendly interface.
- Prototyped the design file to help developers understand animations and page transitions.
- Created professional chat interfaces tailored to the application's needs.
- Designed a media posting platform, ensuring a polished and professional user experience.

Nehwe – E Learning platform   Aug 2022 – Nov 2023

- Started the mobile app project by wireframing screens using **Miro** to ensure a better user experience.
- Designed the user interfaces using **Figma** with a well-thought-out color palette and incorporated micro animations to enhance engagement.
- Created separate pages for different types of questions, simplifying the development process by providing clear guidelines.
- Prototyped the entire design file to help developers understand the micro animations and page transitions more effectively.

EDUCATION:

Bachelor's of technology, Mechanical Engineering   Jul 2021

Vasireddy Venkatadri institute of technology- Mechanical Engineering

CERTIFICATION:

• UI/UX Design by FullStackAcademy.

• Strategic & Experience Design Virtual Experience Program.

• Digital Design & Virtual Experience Program.